YUKI TANAKA

UI Design Intern

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SKILLS

- **Figma & Figma Variables**
- **Webflow**
- **Adobe Illustrator & Photoshop**
- **Design Systems & Component Authoring**
- **Accessibility (WCAG 2.1 AA)**
- **Prototyping (Figma, Protopie)**
- **HTML/CSS basics**

EDUCATION

B.F.A. (Expected)

Rhode Island School of Design

Sep 2022 - May 2026 (Expected)

Providence, RI

Graphic Design + Computation

GPA: 3.84/4.0

SUMMARY

RISD-trained UI Design Intern (junior, 3.84 GPA) and Google UX Certificate holder with 1.5 years across Figma and Webflow. Interned at Stripe and Figma; co-shipped 4 production components across the Stripe Mobile design system used by 12K+ developers and authored 6 Webflow templates with 2.4K combined downloads.

EXPERIENCE

UI Design Intern

Stripe — Jun 2024 - Aug 2024 — San Francisco, CA

Summer 2024 intern on Stripe's Design Systems team supporting Stripe Mobile and Stripe Press visual systems.

- Co-designed 4 production components in the Stripe Mobile design system used by 12,000+ external developers; passed accessibility QA at WCAG 2.1 AA on first review
- Built a Figma audit script identifying 38 inconsistencies across Stripe Mobile screens; remediation cut visual-regression test failures by 22%
- Shadowed 14 design crits and 8 user research debriefs; presented summer capstone to 30+ Stripe designers
- Earned Stripe's Intern Excellence award (top 5 of 22 design interns, summer 2024)

Design Apprentice

Figma — Jan 2024 - May 2024 — Remote

Apprentice in Figma's Community Templates pilot program for student designers.

- Authored 6 Webflow + Figma templates accepted into Figma Community; combined downloads 2,400+
- Contributed icon set of 48 SVGs to Figma's open-source Lucide-compatible library
- Wrote a Figma Variables tutorial published on Figma's Resource Library; 8K+ views in 3 months